

# I/N News ... especially for you!

## Sample Lessons on the Web...

### Re-evaluating Using Dummy Points

Experienced bridge players will continually re-evaluate their hands based on the bidding and other factors. ATeacherFirst website uses a very simple way which is effective, easy to learn for beginners and works relatively well. As you learn more and gain experience, you can use other ways to reevaluate your hand, some that may be more precise than this.

High Card Points (HCP) are always counted. The allocation for distribution points can change. Here are the recommendations with the reasoning behind it. When you understand the reasons for your decisions, the logic will help you reason out other, more complicated, situations.

Evaluate your hand for distribution as follows:

How to count:	Why?
When first evaluating your hand, add points for length. Give 1 pt for the 5 <sup>th</sup> card in a suit, 1 pt for the 6 <sup>th</sup> card, etc.	Long suits will take more tricks both in a trump suit and in No Trump. Little cards can take tricks. "Fits take tricks!"
When you realize you will be the dummy hand (i.e., you will support your partner's suit which makes your partner the declarer and your hand becomes the dummy), count pts for shortness in suits other than trump.	When your partner starts to play the hand and as soon as your dummy hand is void in a suit, your partner can use the dummy's trump to cross-ruff, thereby taking more tricks without pulling trump and often trumping the opponent's high cards. Because of dummy's shortness in side suits (not trump), partner may be able to ruff in dummy's hand first and afterwards pull 2 of opponent's trump for every 1 of his/her trump.
Do not count dummy points (shortness points) until you know with certainty your hand will be the dummy and the contract is certain to be in a trump suit.	Shortness does not add strength in NT contracts. In fact, shortness is a liability. If you haven't yet found an 8-card fit in a trump suit, you should assume that a NT contract is still a possibility, so do not count dummy points.

Always remember your goals for bidding. Your first goal is to find a fit (8+ cards) in a major suit. If that is not possible, your next goal is to see if you can safely be in a NT contract. Without 8 cards in a major, NT gives the next best contract, but you need to have stoppers in all suits to make it a safe NT contract. The least desirable option is to be in a minor suit contract, but sometimes that is where you should end up.

Sometimes it is much more advantageous to be in a NT contract even when you have found an 8-card fit in a minor suit. NT contracts give you a higher score per trick. The only time you should settle for a minor suit contract is (1) after you have ruled out a good fit in a major contract and (2) one suit or more does not have stoppers which would allow the opponents to run a long suit in a NT contract and take too many tricks which you cannot stop.

(Continued on page 2)



When your partner opens the bidding in a major suit, you know s/he has 5 cards in the major. With 3 cards in your partner's major and possibly 0 points, you have found your 8-card fit and you may be able to respond to support your partner. Before you decide on your bid, you should realize that your hand will become Dummy, so re-evaluate your hand based on Dummy Points. By doing so, you will know whether to pass, raise the bid to the 2 Level, the 3 Level or to Game based on the minimum opening hand promised from partner (12–15 points).

Short suits are worth extra points because your partner will be able to trump from the Dummy hand as soon as the hand is void in a side suit. For example, your little 2 in a trump suit can take an opponent's ♣Ace if you are void in clubs. Please note that the Declarer (the first person to bid the suit) does not count Dummy Points. Only the player whose hand will be exposed as Dummy is the one who counts Dummy points.

### **To count Dummy Points:**

- 1) As always, count HCP for honor cards (Ace, King, Queen, Jack).
- 2) Do not count points for length in a suit.
- 3) Instead, count Dummy Points in side suits other than trump – 4-5 points for a void, 2-3 pts for a singleton, 1 pt for a doubleton. (Many beginner books suggest 5 pts for a void, 3 for a singleton, 1 for a doubleton. For a beginner, it might be wise to be slightly more cautious and use the 4/2/1 point count as it is more conservative. Overall, use your judgment.)
- 4) Dummy points can be used for a minor suit as well, once you've established for certainty that your contract is settled in a minor and not in NT. A minor suit game contract requires 29 pts. Never count Dummy Points in a NT contract. That is why it is wiser to wait to count Dummy Points in a minor suit trump until it is certain that NT will not be the final contract.
- 5) Usually, I will also add 1 point for each trump card above the 3 in a major that I need to support my partner. Example: If I have 4 cards in spades and my partner opened with 1♠ to show 5, I will consider giving my hand 1 extra point. I only do that when I'm close to the next range level (e.g., I have 9 pts and need 10 to show a medium-range response).

### **As responder, how much should you raise your partner's opening bid of a major suit when you know there is an 8-card fit in that major (♠ or ♥)?**

With 6-9 points (minimum), bid 2♠ or 2♥.

With 10-12 points (medium), bid 3♠ or 3♥.

An alternative is to first bid a different suit at the 2 level (forcing) and then bid 3♠ or 3♥.

With 13+ points (maximum), you know you should be in Game. Bid another suit first (forcing), then jump to 4♠ or 4♥ (Game Level). If you are playing with all beginners at the table and they do not understand that a change of suit is forcing, you should immediately jump to 4♠ or 4♥ and not take a chance that you won't reach game.

# **This article and quizzes may be found on ATeacherFirst.com website!**



Here are some examples:

**Example 1:** Your partner opens 1♥. To start with, you count 3 points for this hand — not enough to respond to your partner's opening bid. Now that you know there is a fit in hearts and therefore you can support your partner in Hearts, re-evaluate and count Dummy Points – 3 HCP plus 2-3 for the singleton and 1 extra point for the 4<sup>th</sup> heart. That gives you 6-7 points, so you respond 2♥. If your partner opens 1♠, you respond 2♠, using the same re-evaluation, because you have 4 spades for support.



**Example 2:** Your partner opens 1♠. To start with, you count 5 HCP for this hand — normally not enough to respond to an opening bid. Now that you know you have a fit in spades, you count Dummy Points because you have support for your partner in spades. Count 5 HCP plus 1 for the doubleton = 6 points. Your bid is 2♠. Your hand will become the Dummy Hand. If your partner opens 1♥, you should pass with just 5 points and no fit in hearts.



**Example 3:** Your partner opens 1♥. To start with, you count 10 pts for this hand — 8 HCP plus 1 point for the 5<sup>th</sup> card in spades and 1 for the 5<sup>th</sup> card in diamonds. Now you can count Dummy Points because you will support your partner in Hearts (you have 3 hearts for support). You will re-evaluate using Dummy Points. Remember, when you count Dummy Points, you do not count length in a side suit as extra points. Instead, you switch and add points for voids, singletons and doubletons. This hand is now worth 12 points — 8 HCP as before, plus 4-5 extra points for a void in clubs. You might not have quite enough for Game Level if your partner opened with the minimum 12 pts. Considering the void and the two long suits, you are close to game level. First bid 1♠ (forcing). Next, plan to jump to 4♥, depending on what your partner bids next.



You may be wondering, "Why not jump immediately to 4♥?" Experienced players do not jump so fast, unless the opponents start bidding and make it difficult. Then, it may be advantageous to jump to 4♥. By bidding another suit in between, you are showing strength. Experienced players consider a jump to 4♥ to be a weak bid and a message to opener that slam is probably not an option. By bidding another suit, you both know that a change of suit in the first round is forcing, so there is no fear of Opener passing — Opener must bid again. Responder will still get a chance to bid in support of hearts. If you wish to bid like a beginner (and that's not so bad when you are a beginner), then jump to 4♥ with this hand. If you wish to bid like a more experienced player, bid another suit first, then jump to 4♥ in the next round.



If you are following these lessons step by step, you have not learned how to bid to slam level yet. For now, be pleased to get to game level and make a slam. You will soon learn how to recognize slam possibilities and how to get there.

If partner opens 1♠, your hand becomes slightly stronger. With 8 HCP and 5-card support (you have 10 trumps together) and a void, you definitely have the strength for game. You can still bid 2♦ (forcing), then jump to 4♠. If you were weak, you could use The Law of Total Tricks and jump to 4♠ immediately because you have a minimum of 10 spades together. With 8 HCP and points for the void, this is not a weak responding hand!

**Example 4:** Your partner opens 1♥. To start with, count 5 points (3 HCP plus 1 each for the 5<sup>th</sup> and 6<sup>th</sup> card in spades). Now that you know you have support for your partner (3+ cards in hearts), re-evaluate and count 3 HCP as before, no points for the extra cards in spades, but 1 point for the doubleton in diamonds and 2-3 points for the singleton in clubs = 6-7 pts. Consider adding 1 extra point for the 9<sup>th</sup> trump, though it makes no difference to your decision in this case. With 6 to 9 points, respond 2♥.



If Partner opens 1♠, this hand can be evaluated quite differently. Count 3 HCP as before, 1 extra pt for the doubleton, 2-3 for the singleton and add 2 for the extra length in spades. Experience will also show you that sometimes you can be "trump rich." Extra trumps in the dummy hand are not worth as much when not combined with singletons, doubletons and voids. If you have 5 trump, for example, and the shape of the other suits is 3-3-2 cards, relatively balanced, the extra trump are not as valuable. In that case, dummy point count gives you only 1 extra point for the doubleton.

With 8-9 points, the response would be 2♠. However, with this hand, I would jump to 4♠ using the Law of Total Tricks. There's 11 trump together, a void and a singleton.

That is worth a game level bid. The opponents are less likely to bid over 4♠ and it could be that they have most of the HCP, since this hand has only 3 HCP. I would rather take this contract to game level with the risk of going down than let the opponents find their game in another suit.

**Example 5:** Let's consider if partner opens 1♥. You have 4-card heart support and over 6 points, so you will respond to your partner in hearts and your hand will become the Dummy Hand. Since you have a doubleton in clubs, re-evaluate and now you have 10 points, or 11 points if you count the extra trump. With 10-12 pts, raise the level to 3. Your bid will be 3♥. You don't have a 5-card suit for an



(Continued on page 5)



intervening bid, but some may bid 2♦ (forcing) and then 3♥. Some will use the jump to 3♥ to show a 4-card heart suit. In any case, you should make sure you bid 3♥, either on this bid or the next bid.

If partner opens 1♠, your count is 10 points (counting 1 pt for the doubleton) and you should bid 3♠, either on this bid or the next bid.

Here is an example of a hand that requires more careful consideration:

Your partner opens 1♥. You have 7 HCP and, because you have 3-card heart support, you can count Dummy pts. How many pts do you give to the King singleton? Is it worth a hefty 5-6 points (3 HCP for the King and 2-3 for the singleton)? If the opponents have the Ace, the King will not take a trick. However, the singleton does make the weak hearts more valuable for cross-ruffing. This hand is still worth a response of 2♥, but be cautious. Don't give too much added strength to shortness when the short suits are a singleton King or a doubleton with a Queen.



**Finally, one more example.** This time you are the Opener with this hand:

Your opening bid is 1♥. You have 16 HCP plus 2 pts for length in hearts. Partner responds 1♠. What do you do next? Of course, you like your hearts. If you rebid 3♥ to show extra length and extra strength, partner can pass. You have found your 8-card fit in a major suit, spades. Be happy with that! Your partner may have no hearts or maybe 1 heart and will still not be able to support your 3♥ rebid, showing 6 hearts. Accept that you will support your partner and you will now be the dummy.



Before you rebid, count dummy points: add 4-5 for the void; do not count the 2 pts for length in hearts. You now have 16 HCP, plus 4-5 dummy pts = 20-21 pts. As soon as you agree with your partner's suit, you will be showing your range of points. This is the 2<sup>nd</sup> round now, so you must show your points. Your 20 pts combined with partner's minimum of 6 points equals game, so bid 4♠. If opponents lead a diamond, which is quite likely, your dummy hand will be able to take the first trick, even if they lead the ♦Ace. If your partner has the ♦Ace, then s/he will be able to take the trick and discard a losing club or heart from dummy. See how much stronger your hand becomes with a void!

If your partner has more than just a minimum responding hand (6-9 pts), s/he will now know your point count quite accurately and can consider how much higher to bid. However, if slam level is not there, it's better to stay at game level and not go higher.

Turn the page and try the quiz from this lesson...

### Responding and Re-evaluating With Dummy Points

Count Dummy Points (4-5 for a void, 2-3 for a singleton, 1 for a doubleton) only after you know for sure you will be supporting your partner in a suit and your hand will become the Dummy. Here are your hands for 8 different games. Your partner opened. What is your bid?

Your hand:	Your partner opened in the suit shown. Your response?			
<b>Game #1</b>  High Card Points?	1♠			
	1♥			
	1♦			
	1♣			
<b>Game #2</b>  High Card Points?	1♠			
	1♥			
	1♦			
	1♣			
<b>Game #3</b>  High Card Points?	1♠			
	1♥			
	1♦			
	1♣			
<b>Game #4</b>  High Card Points?	1♠			
	1♥			
	1♦			
	1♣			
<b>Game #5</b>  High Card Points?	1♠			
	1♥			
	1♦			
	1♣			
<b>Game #6</b>  High Card Points?	1♠			
	1♥			
	1♦			
	1♣			
<b>Game #7</b>  High Card Points?	1♠			
	1♥			
	1♦			
	1♣			
<b>Game #8</b>  High Card Points?	1♠			
	1♥			
	1♦			
	1♣			





Answers on page 7



## Quiz      Answers

### Responding and Re-evaluating With Dummy Points (DPs)

Dummy Points guideline = 4-5 pts for a void,  
2-3 pts for a singleton,  
1 pt for a doubleton

Your hand:	Partner's Bid	Your response to partner's bid:
 <p>Game #1</p> <p>High Card Points? 11</p>	1♠	3♠ No DPs, but support for spades (10-12 pts)
	1♥	3♥ No DPs, but support for hearts (10-12 pts)
	1♦	<b>2NT</b> Balanced hand (11-12 pts), no 4-card major. No DPs.
	1♣	<b>2NT</b> Balanced hand (11-12 pts), no 4-card major. No DPs.
 <p>Game #2</p> <p>High Card Points? 10</p>	1♠	2♦ Cannot support spades, but enough pts for 2 level bid. Bid longer suit (diamonds).
	1♥	Bid 2♦ (forcing) then jump to 4♥. Support for hearts plus 2DPs. Extra trump making 9, so could add 1 pt also. Shows 13+ pts.
	1♦	1♥ Support for diamonds, but will show 4-card major suit first. No DPs.
	1♣	1♥ Show 4-card major before minor. No DPs.
 <p>Game #3</p> <p>High Card Points? 8</p>	1♠	3♠ Support for spades, 2-3 DPs, consider adding 1 pt for 9 <sup>th</sup> trump = 10-12 pts.
	1♥	3♥ Support for hearts, 2-3 DPs, consider adding 1 pt for 9 <sup>th</sup> trump. Shows 10-12 pts.
	1♦	1♥ Might be able to support diamonds, but will show 4-card major first. No DPs. Partner has a chance to bid 4-card spade suit at 1 level. Would prefer fit in a major or NT before a minor.
	1♣	1♥ Show 4-card major, lower ranking major first. No DPs.
 <p>Game #4</p> <p>High Card Points? 4</p>	1♠	2♠ Support for spades, 4-5 DPs for void, +1 for 9 <sup>th</sup> trump. Shows range between 6-9 pts.
	1♥	2♥ Support for hearts, 4-5 DPs for void +1 for 9 <sup>th</sup> trump. Shows 6-9 pts.
	1♦	1♥ Has support for diamonds, but will show 4-card major first, next bid could be 2♦ with 4-5 DPs for void.
	1♣	1♥ Show 4-card major, lower-ranking major first. Do not pass 1♣ opening when you have a 4-card major, even with few points. Partner must realize that you may not always have 6 points to respond to a 1♣ opening bid.



# Valentine Sectional

Unit 222

FEBRUARY 5 - 8, 2020

THE GOOD HOPE SCHOOL (4 ACES BRIDGE CLUB) - ROOM #26

2315 W. Good Hope Road - Glendale WI

(The school is not visible from Good Hope Road)

From I-43: Exit #80 Good Hope Road West for 1½ miles

Turn left just before the tennis courts on the south side

From I-41: Exit #47 Good Hope Road East for 5.5 miles

Turn right just after the tennis courts on the south side

The drive will take you to the school.

Enter through the main door (#1) and follow the signs to the Club.



**Wednesday - 2/5:** 9:30 a.m. Pair/Team Game & 299er Pair Game  
2:00 p.m. Pair/Team Game & 299er Pair Game

**Thursday - 2/6:** 9:30 a.m. Pair/Team Game & 299er Pair Game  
2:00 p.m. Pair/Team Game & 299er Pair Game

**Friday - 2/7:** 9:30 a.m. Pair/Team Game & 299er Pair Game  
2:00 p.m. Pair/Team Game & 299er Pair Game

**Saturday - 2/8:** 9:30 a.m. & 2:00 p.m. *BRUCE BROWN CUP OPEN PAIRS*  
9:30 a.m. & 2:00 p.m. - 299er Pair Game (Single Sessions)

*\*WONDERFUL HOSPITALITY EVERY SESSION*

**TOURNAMENT CHAIR:**

John Pereles (414-559-3463) [jcpereles@gmail.com](mailto:jcpereles@gmail.com)

ACBL Sanction #1902102

**PARTNERSHIP CHAIR:**

Yvette Neary (414-526-9035) [yneary@gmail.com](mailto:yneary@gmail.com)

**IN CHAIR:** Judy Burzynski (262-391-0970)

Strata for all open games: 0-750, 750-2500, 2500+  
Strata for 299er games: 0-50, 50-100, 100-300  
(Strats may be adjusted as attendance warrants)



Just a thought...  
You'll be less nervous.  
And it will  
Improve our service!

Need a game?  
Let's be fair.  
Call ahead  
To Partner Chair!

If you wait,  
It's on the fly,  
He may not find  
The perfect guy!

Contract Bridge requires quick thinking and decision making. What often appears obvious in hind sight, is not at all clear in the heat of the battle. Mistakes are therefore unavoidable and part of the game, even by the best players.

At all times **be nice to your Partner.**

When your Partner makes a mistake he/she will suffer and fret over it much more than you do. It usually also will affect his play negatively for the next few games. Therefore **don't rub it in**, but immediately put a positive spin on the mishap and try to erase it from Partner's mind.

This will help Partner enormously to get back on a positive track.

Furthermore he/she will be more likely to treat you in the same way, the next time **you make a mistake!**



In general be **graceful in defeat** and **humble after your victories.**

This will enhance the atmosphere at your table enormously. Contract Bridge may be a fiercely competitive sport, but this does not mean it can't still be played as a **gentleman's game!**

**Note: We are no longer snail mailing any issues of this newsletter. Snail mail has become cost prohibitive.**

**The newsletters are available online only at the District 13 website.**

**To access the site and find the newsletters, go to:**

<http://acbl-district13.org/ArticlesAndNewsletters.htm>

**Newsletters at this address go back to 2001. You can read them, print them, and enjoy them from there.**

from:





# District 13 2019/2020 Grand National Teams

**Saturday, February 22, 2020, 11:00 and TBA & Sunday, February 23, 2020, 11:00 and TBA**

**Hilton Northbrook, 2855 North Milwaukee Avenue, Northbrook, IL**  
**Telephone: (847) 480-7500      Bridge Rate: \$89+tax by January 31, 2020**

The Championship Flight, Flight A, and Flight B events will take place over four sessions and will be concluded in a single weekend.

Flight C will be a two-session Swiss Team event played to conclusion **on Sunday only**.

There will be no competition among flights. Players must choose the flight in which they plan to play.

Flight	Masterpoints	Club Qualifying
Championship	Unlimited	Determined by Unit
Flight A	Fewer than 6000 points	Determined by Unit
Flight B	Fewer than 2500 points	Determined by Unit
Flight C	Non Life Master and fewer than 500 points	Determined by Unit

Flight eligibility is established by **ACBL's September 2019 masterpoint cycle**. This information was produced on August 6, 2019 in Horn Lake, MS. **Masterpoints won after this cycle will not impact flight eligibility for these events.**

Players must reside in District 13. Each member of the team must be a paid member in good standing with the ACBL. Club qualifying games are permitted at Unit discretion but are not required at any level of competition. A Flight B or C team may qualify under the rules of any Unit where a plurality of team members reside.

In addition, players who are currently, or have ever been in the past, members of another bridge organization, whether domestic (e.g., American Bridge Association) or foreign (e.g., Polski Związek Brydza Sportowego), must submit information on their past and/or current ranking in that organization. Submissions must be in writing (email is fine) and must be received by the District GNT Coordinator or District 13 Director at the time of registration for the event. The information submitted may be used to assign a conversion to ACBL masterpoints for purposes of verifying flight eligibility.

**\*\*An entry in the CHAMPIONSHIP Flight is a commitment to play in the National Final. Entries in lower flights may play to conclusion before declaring intent. We understand your reluctance to commit in advance.\*\***

## GNT Coordinator:

**Stan Subeck**  
**847-509-0311      stansubeck@prodigy.net**

One team will qualify in Championship and Fl. A  
In the event that there are 8 or more teams in the District Final of Flight B &/or C, that flight or flights will qualify the 2 top teams.

Any teams representing D13 at the National Event will receive a stipend paid at the NABC.



## Registration:

### PRE-REGISTRATION IS REQUIRED FOR THIS EVENT.

All teams wishing to enter must provide notification by noon on February 17, 2020 by contacting:

**Suzi Subeck, District 13 Director**, (847)-509-0311 Home, (708) 927-6819 Cell, stansubeck@prodigy.net, or by registering on line at <http://bridgeinchicago.com> when it is available

*Entering teams must have a written confirmation either by email or letter. No team without such a written confirmation should assume that entry has been verified. It is important to know in advance the teams entered. Captains should bring the confirmation with them to the site and be prepared to present it when purchasing an entry.*

For more complete information,  
please consult your conditions of contest on the District 13 website at <http://acbl-district13.org/>





# WinterFest

## Chicago Sectional

January 23 - 26, 2020

Chevy Chase Country Club

1000 N. Milwaukee Avenue, Wheeling, IL



## WUMBA WINTER BRIDGE SECTIONAL

Ripon, WI  
January 24 – 26, 2020

### ROYAL RIDGES

(920)748 – 5500  
1 Westgate Drive  
Ripon, WI 54971  
(Highway 23/West Fond du Lac Street)

### SCHEDULE OF EVENTS

DATE	TIME	EVENT(S)
Friday, January 24	1:30 PM	Stratified Pair/Team (Single Session) 499er Pairs – Non-Lifemaster
	6:30 PM	Stratified Pair/Team (Single Session) 499er Pairs – Non-Lifemaster
Saturday, January 25	9:00 AM	Stratified Pair/Team (Single Session) 499er Pairs – Non-Lifemaster
	1:30 PM	Stratified Pair/Team (Single Session) 499er Pairs – Non-Lifemaster
	7:00 PM	Short Match Swiss (Single Session)
Sunday, January 26	9:00 AM	Stratified Swiss (Two Separate Events) 499er NLM Swiss (3 Team Minimum)

*Fish & Chicken Buffet Served at Royal Ridges between Sessions Friday*  
(Separate Purchase - \$10.00 which includes tax)

*Famous Prime Rib Buffet Served Following First Session of Swiss on Sunday*

Stratified Pairs: 3000+/1000 – 3000/0 – 1000

Pairs Select Their Own Teammates for **ALL** Pair-Teams Friday & Saturday!

**ACBL Members with 0 – 5 Masterpoints Play for Free!**

499er/Non-Lifemaster Events: Stratified by the Director

Sanction Number – 2001362

### TOURNAMENT CONTACTS

Title	Name	Telephone	Email
Co-Chairperson:	Lee Prellwitz	(920) 748-2536	<a href="mailto:Lee.A.Prellwitz@gmail.com">Lee.A.Prellwitz@gmail.com</a>
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Partnership:	Stephanie Schwingel	(715) 228-3674	<a href="mailto:stephs@uniontel.net">stephs@uniontel.net</a>
WUMBA (Unit #149) website: <a href="http://www.acbl-wumba.org">www.acbl-wumba.org</a>			

### Events for I/N Players

(0-500 Masterpoints Non-Life Master)  
Stratification: 0-100, 100-300, 300-500

#### THURSDAY, January 23

9:30 Stratified Pairs

2:00 Stratified Pairs

#### FRIDAY, January 24

9:30 Stratified Pairs

2:00 Stratified Pairs

#### SATURDAY, January 25

9:30 Stratified Pairs

2:00 Stratified Pairs

#### SUNDAY, January 26

10:00 Stratified Swiss Teams  
(2 sessions) More chances for Silver Points

#### Tournament Chair: Joe Connelly

847-271-1666

[madbridge16@gmail.com](mailto:madbridge16@gmail.com)

#### Partnership Chair: Tom Dressing

847-323-4602

[tom@drressing.org](mailto:tom@drressing.org)

Join us January 25 at 5:30 p.m.  
for the Annual CCBA Dinner and Meeting.  
Cost: \$15.00 (CCBA subsidized)

Send Reservations and Checks payable to the CCBA  
to Judy Riehs 847-215-7695

731 Hapsfield Lane, Buffalo Grove, IL 60089

[Judymriehs@yahoo.com](mailto:Judymriehs@yahoo.com)

Tables of 8 may be reserved if prepaid  
by January 13

Reserved tickets are available for pick up beginning  
Friday evening at the tournament site.



### Dealer South. EW Vul.

♠ 10 6 5 2  
 ♥ A J 5  
 ♦ A 7 4  
 ♣ A 6 3  
 ♠ J 8  
 ♥ 9 7  
 ♦ Q 10 9 5 3  
 ♣ K Q J 9  
 ♠ A K Q 7 3  
 ♥ K 8 2  
 ♦ K J 8 6  
 ♣ 2  
 ♠ 9 4  
 ♥ Q 10 6 4 3  
 ♦ 2  
 ♣ 10 8 7 5 4

West	North	East	South
—	1♣	Pass	1♠
Pass	2♠	Pass	3♦
Pass	4♠	Pass	4NT
Pass	5♣	Pass	6♠
Pass	Pass	Pass	

South's bid of three diamonds was ostensibly a long-suit game try. North accepted the invitation, mainly on the basis of his three aces. South then took a rosy view of his hand and used simple Roman Key-Card Blackwood. He discovered that North had three key cards, in this case the missing aces, and so bid the slam in spades.

West led the king of clubs. Declarer saw that if trumps were 4-0, he would have to play the red suits without loss. If trumps were 3-1 or 2-2, declarer's basic plan was to manage the red suits optimally for just one loser. Declarer took the first trick with the ace of clubs and, as a matter of general principle, ruffed a club at trick two. Next came the ace and king of trumps and declarer was pleased to see that the suit broke 2-2.

Declarer next cashed the king of diamonds and led a low diamond to the ace. East's club discard was an unpleasant sight. (If East had followed suit, declarer planned to lead a low diamond toward his hand at trick six: that would ensure the contract if East had at either a short queen of diamonds or at least three cards in the suit.) In the actual case, declarer continued by ruffing dummy's remaining club.

Declarer reasoned that as West had started with two spades, five diamonds and at least three clubs, he could have at most three hearts, giving East at least four cards in that suit. This made East the favourite to hold the queen of hearts by at least 4 to 3. So, declarer cashed the king and ace of hearts, then got off play with the jack of hearts. Declarer was pleased to see that East won the trick. Now, no matter whether East exited with a heart or a club, declarer would ruff the card in hand and discard dummy's diamond loser. He would claim the final two tricks with dummy's trumps, making four trumps, three ruffs in hand, two hearts, two diamonds and a club for a total of twelve tricks.

### Good Technique – Barry Rigal

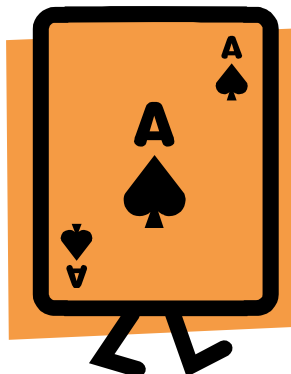
On this deal from the first semifinal session in the Kaplan Blue Ribbon Pairs, Brian Senior, playing with Nigel Bird, declared a diamond partscore and made a series of nice plays to bring home the maximum.

### Board 16. Dealer West. EW Vul.

♠ A 10 8 2  
 ♥ 10 9  
 ♦ K 4 3  
 ♣ Q 5 3 2  
 ♠ Q J 4 3  
 ♥ J 8 3  
 ♦ Q J 5  
 ♣ A 7 6  
 ♠ K 7  
 ♥ K  
 ♦ A 10 8 7 6  
 ♣ K J 10 9 4  
 ♠ 9 6 5  
 ♥ A Q 7 6 5 4 2  
 ♦ 9 2  
 ♣ 8

West	North	East	South
Pass	Pass	1♦	3♥
Double	Pass	4♣	Pass
4♦	Pass	Pass	Pass

On the lead of the eight of clubs, Senior passed the first test, rising with the ace and unblocking the nine from hand. Then he ran the queen of diamonds, followed by the jack. North covered and Senior won in hand, drew the last trump, and then advanced the king of hearts. South won and played back a spade. Senior took the last hurdle in his stride, putting up the jack from dummy. When North played the ace, Senior dropped the king. Now he could ruff the next heart, and go to the queen of spades to pass the seven of clubs. Thanks to the unblock at trick one, he could remain in dummy to repeat the club finesse and wrap up 11 tricks.



Rarely trump  
Your partner's ace  
Or you will see  
A sad, sad face.

But it's ok  
To do the deed  
If you should need  
To be on lead!

### Rashomon Revisited – Barry Rigal

Sitting down to breakfast in the Marriott lounge, ready to start typing away, I find myself surrounded by three grey-beards (literally and metaphorically). Mike Becker, Allan Graves and Bruce Rogoff are the tall-tale tellers, and we only discussed two deals (from the second semifinal session of the Blue Ribbon Pairs), but spent half an hour doing so. This was one of them:

#### Board 14. Dealer East. Neither Vul.

♠ A K 5	
♥ A 3	
♦ A Q 9 5	
♣ K J 9 3	
♠ J	♠ 10 9 8 7 6
♥ K Q 10 9 6	♥ 7 5 4
♦ 8 4 2	♦ J 6
♣ Q 10 5 2	♣ 8 7 6
♠ Q 4 3 2	
♥ J 8 2	
♦ K 10 7 3	
♣ A 4	

As Becker recounted, Ari Greenberg opened the South hand with a one-diamond bid and, despite Howard Weinstein's valiant attempt to muddy the waters with a one-heart overcall, Tom Carmichael could double, then cue-bid and finally offer a choice of slams with five notrump. Greenberg elected to bid six diamonds.

On a top heart lead, Greenberg had a choice of lines, but elected to win and draw a top trump from each hand. When the jack fell to his right, he played three rounds of clubs, ruffing in hand and, when the queen failed to appear, crossed to a top spade and ruffed the fourth club. At this point, he could not get to dummy in spades since West would ruff; so, he exited with the jack of hearts to keep his RHO off lead, and ruffed the next heart to draw the last trump and claim. Nicely done.

First Name	Last Name	New Rank
Gail	Arnold	Junior Master
James	Carpenter	Junior Master
Kristy	Decleene	Junior Master
Ginny	Greer	Junior Master
William	Miller	Junior Master
Stanley	Moreyno	Junior Master
David	Phillips	Junior Master
Al	Renslow	Junior Master
Tim	Segall	Junior Master
Antoinette	Strezo	Junior Master
William	Thonn	Junior Master
Carlene	Ziegler	Junior Master
Joanne	Byrne	Club Master
June	Chin	Club Master
Janice	Duff	Club Master
Mary	Geroch	Club Master
Daniel	Kuhn	Club Master
Linda	Levine	Club Master
Carol	Muderlak	Club Master
Karen	Phillips	Club Master
William	Rogerson	Club Master
Mary	Veeneman	Club Master
Bud	Block	Sectional Master
Terry	Burk	Sectional Master
Lois	Bush	Sectional Master
Howard	Cohen	Sectional Master
Susan	Gauen	Sectional Master
Janet	Howenstine	Sectional Master
Roberta	London	Sectional Master
Tad	Marecki	Sectional Master
David	Nash	Sectional Master
Julian	Oettinger	Sectional Master
Jamee	Rosa	Sectional Master
Mark	Stern	Sectional Master
Susan	Zagorin	Sectional Master
Douglas	Babcock	Regional Master
Corliss	Kajmowicz	Regional Master
Pat	Knowles	Regional Master
Cathy	Mc Guire	Regional Master
Kunal	Pujara	Regional Master
Greg	Renz	Regional Master
Patricia	Smith	Regional Master
Jane	Bell	NABC Master
Wendy	Bosworth	NABC Master
Daniel	Weiss	NABC Master
Ron	Winicour	NABC Master
Ronald	Feingold	Life Master
T	Sheagren	Life Master
Robert	Levin	Bronze Life Master
Yan	Song	Bronze Life Master
James	Bloedorn	Silver Life Master
Jacqueline	Carpenter	Silver Life Master
William	Sommerfield	Silver Life Master
Madelyn	Bachman	Ruby Life Master

# District 13

# Rank Advancements

# Congratulations!